**package** final\_project;

**public** **class** Post\_Project\_Reflection {

**private** String name = "Albert Huang";

**private** **int** period = 6;

**private** String groupMembers = "Akshara B., Henry W";

**private** String project = "Hanabi Card Game";

**public** **static** **void** main(String[] args) {

System.*out*.println("This project has been a very interesting and helpful experience for me in terms of working and coding as a group. After deciding what our project is going to be about, we started planning and contributing possible ideas. We then divided up the work and started coding. Not only did we finish a project that we all thought was really good, we also learned many interesting topics from online researching. The most important part was that in order to implement networking and threads, we had to research it online on Stack Overflow and learn the key concepts and how to use the classes java provided. The planning process really helped us code efficiently, and also because of it we didn’t encounter many complicated bugs. I also found that the JUnitTest was really helpful when debugging our code, it caught a bug that we wouldn't have found otherwise. ");

}

}